

RULE 54 HOLDING

54.1. HOLDING

Any action by a Player that restrains or impedes the progress of an opposing Player whether or not they are in possession of the puck.

54.2. MINOR PENALTY

A Minor Penalty shall be imposed on a Player who holds an opponent by using their hands, arms or legs.

A Player is permitted to use their arm in a strength move, by blocking their opponent, provided they have "body position" and are not using their hands in a holding manner, when doing so.

A Player is not permitted to hold an opponent's stick. A Minor Penalty shall be assessed to a Player who holds an opponent's stick (assessed and announced as "holding the stick"). A Player is permitted to protect themself by defending against an opponent's stick. They must immediately release the stick and allow the Player to resume normal play.

54.3. "PENALTY SHOT"

This rule is described under

→ Rule 24.8 - Infractions

54.4. AWARDED GOAL

This rule is identically described under

→ Rule 25.0 - Awarded Goal

RULE 55 HOOKING

55.1. **HOOKING**

Hooking is the act of using the stick in a manner that enables a Player to restrain an opponent. If the stick goes against the opponent's hands / or near the opponent's hands, it shall be penalized as "hooking". When a Player is checking another in such a way that there is only stick-to-stick contact, such action is not to be penalized as "hooking".

55.2. MINOR PENALTY

A Minor Penalty shall be imposed on a Player who impedes the progress of an opponent by "hooking" with their stick.

A Minor Penalty for "hooking" shall be assessed to any Player who uses the shaft of the stick above the upper hand to hold or hook an opponent.

55.3. MAJOR PENALTY

The Referee, at their discretion, may assess a Major Penalty to a Player guilty of "hooking" an opponent, and who recklessly endangers the fouled Player in a way that at the discretion of the Referee such Player would not be sufficiently sanctioned by imposing a Minor Penalty. Refer to Rule 55.4 for the criteria for an additional Game Misconduct Penalty.

55.4. GAME MISCONDUCT

A Game Misconduct Penalty must be assessed anytime a Major Penalty is imposed for "hooking".

55.5. "PENALTY SHOT"

This rule is identically described under

→ Rule 24.8 - Infractions

55.6. **AWARDED GOAL**

This rule is identically described under

→ Rule 25.0 - Awarded Goal

55.7. **DISCIPLINARY MEASURES**

If deemed appropriate, Supplementary Discipline can be applied by the Proper Authorities at their discretion.

→ Rule 28 - Supplementary Discipline.

RULE 56 INTERFERENCE

56.1. **INTERFERENCE**

A Player who obstructs or prevents an opponent "without possession of the puck" from skating, receiving a pass, or moving about the ice freely is considered as "interference".

A "late-hit" constitutes reckless endangerment of a Player who "no longer has control or possession of the puck".

Any Player who is in the process of "abandoning" or "losing control or possession of the puck" is subject to a bodycheck so long as the aggressor is in the immediate vicinity of the Skater with the puck.

A strict standard on acts of interference must be adhered to in all areas of the Rink.

Body Position:

"Body position" shall be determined as the Player skating in front of or beside their opponent, traveling in the same direction. A Player who is behind an opponent, who does not have the puck, may not use their stick, body, or free hand in order to restrain their opponent, but must skate in order to gain or reestablish their "proper position" in order to make a check.

A Player is allowed the ice they are standing on (body position) and are not required to move in order to let an opponent proceed. A Player may "block the path" of an opponent provided they are in front of their opponent and moving in the same direction. Moving laterally and without "establishing body position", then making contact with the non-puck carrier is not permitted and will be penalized as "interference". A Player is always entitled to use their "body position" to lengthen an opponent's path to the puck, provided their stick is not utilized (to make themself "bigger" and therefore considerably lengthening the distance their opponent must travel to get where they are going); their "free hand" is not used, and they do not take advantage of their "body position" to deliver an otherwise illegal check.

Possession of the Puck: The last Player to touch the puck, other than the Goalkeeper, shall be considered the Player in "possession". The Player deemed in "possession" of the puck may be checked legally, provided the check is rendered immediately following them "loss of control" and their opponent still finds themself within an "objectively reasonable window of opportunity" to deliver such a check refer to Rule 56.4 -Interference.

Restrain: The actions of a Player who does not have "body position", but instead uses illegal means (e.g.,

"hook" with stick; "hold" with hands, "trip" with the stick or in any manner) to impede an opponent who is not in "possession" of the puck. Illegal means are acts which allow a Player to "establish, maintain or restore

body position" other than by skating.

Pick: A "pick" is the action of a Player who checks an opponent who is not in "possession" of the puck and is

unaware of the impending check/hit.

A Player who is aware of an impending hit, not deemed to be a legal "battle for the puck," may not be

interfered with by a Player delivering a "pick."

A Player delivering a "pick" is one who moves into an opponent's path without initially having "body position", thereby taking them "out of the play". When this is done, an "interference" penalty shall be

assessed.

Free Hand: When a "free hand" is used to hold, pull, tug, grab or physically restrain an opponent from moving

"freely", this must be penalized as "holding". The "free hand" may be used by a Player to "fend off" an

opponent or their stick but may not be used to hold an opponent's stick or body.

Stick: A Player who does not have "body position" on their opponent, who uses their stick (either the blade or

the shaft, including the butt-end of the shaft) to impede or prevent their opponent from moving "freely"

on the ice shall be assessed a "hooking" penalty.

→ Rule 55 - Hooking.

56.2. MINOR PENALTY

A Minor Penalty for "interference" shall be assessed:

- (I) On a Player who interferes with or impedes the progress of an opponent who is not in "possession" of the puck;
- (II) On a Player who restrains an opponent who is attempting to "fore-check";
- (III) On any Player who deliberately checks an opponent, including the Goalkeeper, who is "not or no longer deemed in possession" of the puck ("late-hit");
- (IV) On a Player who shall cause an opponent who is not in "possession" of the puck to be forced off-side, causing a stoppage in play. If this action causes a delayed off-side (and not necessarily a stoppage in play), then the application of a penalty for "interference" is subject to the judgment of the Referee;
- (V) On a Player who deliberately "knocks" the stick out of an opponent's hand or prevents a Player who has dropped their stick or any other piece of equipment from regaining "possession" of it,
- (VI) On a Player who "knocks or shoots" any abandoned or broken stick or illegal puck or other debris towards an opposing puck carrier in a manner that could cause them to be distracted;
 - → Rule 53 Throwing Equipment.;
- (VII) On any identifiable Player on the Players' Bench or Penalty Box who, by means of their stick or their body, interferes with the movements of the puck or any opponent on the ice during the progress of the play;

(VIII) On any Player about to come onto the ice who plays the puck while one or both skates are still on the Players' or Penalty Box.

The appropriate penalty according to the playing rules shall be assessed when a Player on the Players' or Penalty Box gets involved with an opponent on the ice during a stoppage in play. The Player(s) involved may be subject to additional sanctions as appropriate.

Rule 28 – Supplementary Discipline.

56.3. BENCH MINOR PENALTY

A Bench Minor Penalty shall be assessed when an unidentifiable Player on the Players' Bench or Penalty Box or any Coach or team personnel who, by means of their stick or their body, interferes with the movements of the puck or any opponent on the ice during the progress of the play.

56.4. MAJOR PENALTY

The Referee, at their discretion, may assess a Major Penalty to a Player guilty of "interference" on an opponent, and who recklessly endangers the fouled Player in a way that at the discretion of the Referee such Player would not be sufficiently sanctioned by imposing a Minor Penalty. Refer to Rule 56.6 for the criteria for an additional Game Misconduct Penalty.

56.5. MATCH PENALTY

The Referee, at their discretion, may assess a Match Penalty if, in their judgment, the Player recklessly endangers their opponent by an "interference or a late-hit". Such assessment of reckless endangerment shall be based on the severity of the infraction, severity of the contact, the degree of violence and the general reprehensibility involved.

56.6. GAME MISCONDUCT PENALTY

When a Major Penalty is assessed under this rule for a "interference or a late-hit" and, in the judgement of the Referee, such foul was likely to injure an opposing Player, a Game Misconduct shall also be assessed.

56.7. "PENALTY SHOT"

When a Player in control of the puck in the Neutral or Attacking Zone and having no other opponent to pass than the Goalkeeper is interfered with by a stick or any part thereof or any other object or piece of equipment thrown or shot by any member of the defending Team including the Coach or team personnel, a "Penalty Shot" shall be awarded to the non-offending Team.

When a Coach or non-playing Team Personnel is guilty of such an act, they shall receive a Game misconduct penalty and be ordered to the Dressing Room. The incident will be reported to the Proper Authorities for possible further disciplinary action.

56.8. AWARDED GOAL

If, when the Goalkeeper has been removed from the ice, any member of their Team (including the Goalkeeper) not legally on the ice, including the Coach or team personnel, interferes by means of their body, stick or any other object or piece of equipment with the movements of the puck or an opposing Player in the neutral or Attacking Zone, the Referee shall immediately Award a Goal to the non-offending Team.

When a Coach or team personnel is guilty of such an act, they shall be assessed with a game Misconduct penalty, ordered to the Dressing Room and the incident will be reported to the Proper Authorities for possible further disciplinary action.

56.9. DISCIPLINARY MEASURES

If deemed appropriate, Supplementary Discipline can be applied by the Proper Authorities at their discretion.

→ Rule 28 – Supplementary Discipline.

56.10. INTERFERENCE BY SPECTATORS

Any occurrence of spectator interference must be reported by the On-ice Officials to the Proper Authorities.

- (I) In the event objects are thrown onto the ice by spectators and game action is compromised, On-ice Officials will stop play and the ensuing "face-off" will take place at the nearest Face-off Spot to where play was stopped;
- (II) In the event of a Player being held or interfered with by a spectator, play will be stopped.

 If the Team of the Player interfered with is in "possession of the puck", game action will continue until a "change of possession" occurs.

RULE 57 TRIPPING

57.1. TRIPPING

A Player shall not place the stick, or any part of their body in such a manner that causes their opponent to trip or fall.

Accidental trips which occur simultaneously with a completed play will not be penalized.

Accidental trips occurring simultaneously with or after a stoppage of play will not be penalized.

57.2. MINOR PENALTY

The Referee shall, at their discretion, assess a Minor Penalty, based on the severity of the infraction, to any Player who place their stick or any part of their body in such a manner that it shall cause their opponent to trip and fall.

57.3. MAJOR PENALTY

The Referee, at their discretion, may assess a Major Penalty to a Player guilty of "tripping" an opponent, and who recklessly endangers the fouled Player in a way that at the discretion of the Referee such Player would not be sufficiently sanctioned by imposing a Minor Penalty. Refer to Rule 57.5 for the criteria for an additional Game Misconduct Penalty.

57.4. MATCH PENALTY

The Referee shall, at their discretion, assess a Match Penalty if, in their judgment, the Player's action was likely to result in injury to the opponent by "tripping".

Note: If the Referee classifies the foul committed to be serious and severe based on the degree of force, violence and reckless endangerment, they shall assess a Match Penalty.

A Match Penalty may be assessed based on this judgment even if the foul does not result in an injury.

57.5. GAME MISCONDUCT PENALTY

When a Major Penalty is assessed under this rule for a "tripping" and, in the judgement of the Referee, such foul was likely to injure an opposing Player, a Game Misconduct shall also be assessed.

57.6. "PENALTY SHOT"

This rule is described under

→ Rule 24.8 – Infractions

57.7. AWARDED GOAL

This rule is identically described under

→ Rule 25.0 – Awarded Goal